

Internet Video: Implications for Architecture, Interconnection, and Network Management

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Part I: Future of video

I have the most compelling and unique video
you will see this week

Not shot through a lens

Not recorded with a camera

Not generated with computer graphics

Play: <http://etherpad.com/ep/pad/slider/13sentences>

A 'recording' of Paul Graham (a venture capitalist and writer) writing an essay

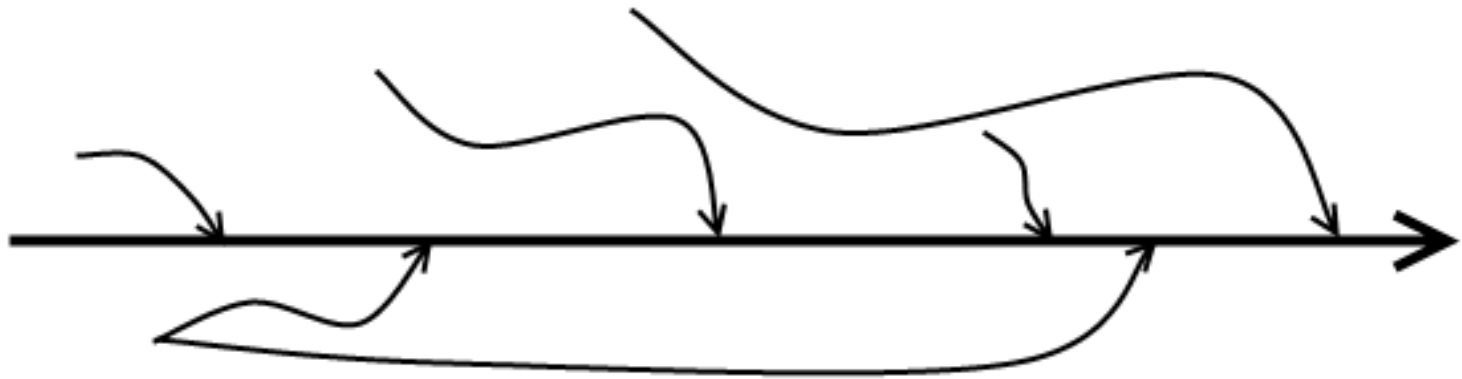
A fascinating perspective into the craft of writing

Recorded and played back with Javascript

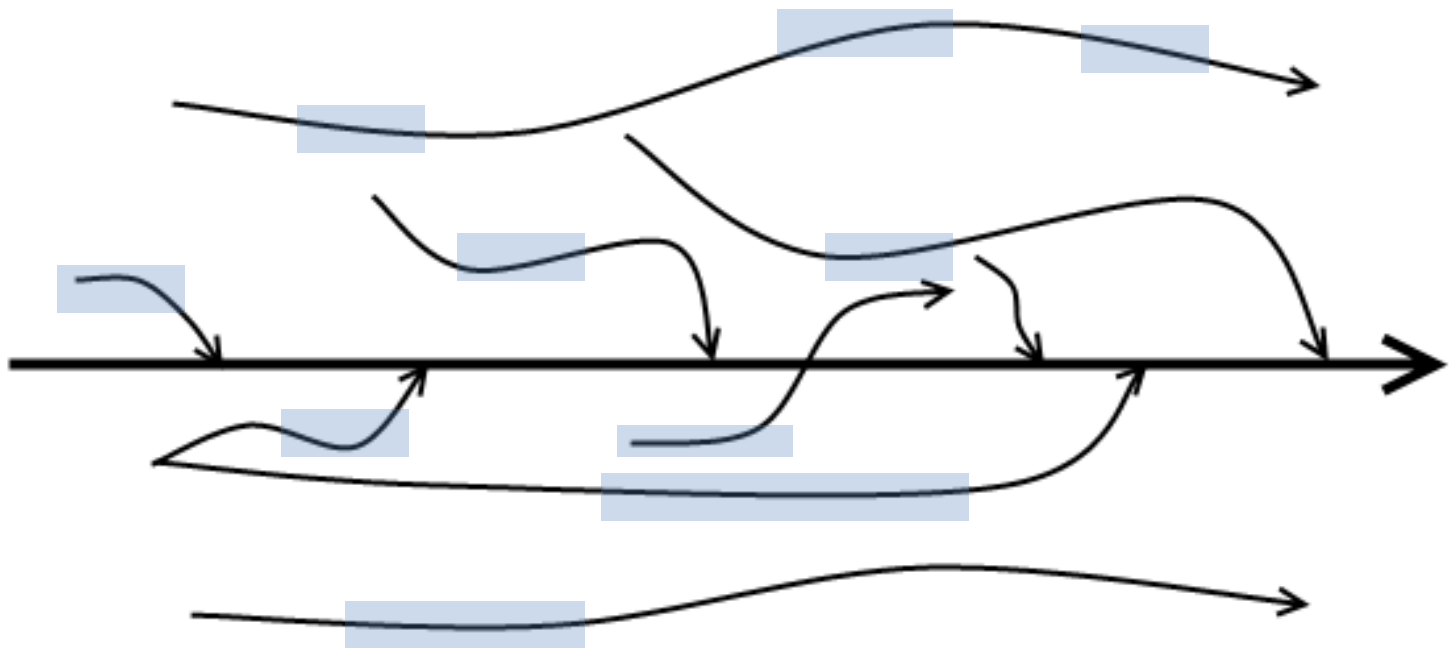
What is video is **not** determined by the recording device, the transmission medium, or the playback device

Rather it's defining characteristic is that it shows something evolving over time with a fluid presentation

Today we experience largely fixed
'snapshots' of most things that
intersect our lives



We will increasingly have more views into
these other timelines



...experienced often as video.

Amazon orders today

Track your package

Date	Time	Location	Event Details
March 26, 2010	02:53:00 PM	Belmont MA US	Delivered
March 26, 2010	08:31:00 AM	Needham MA US	Out for delivery
March 26, 2010	07:49:00 AM	Needham MA US	Arrival Scan
March 25, 2010	07:50:00 PM	East Boston MA US	Arrival Scan
March 25, 2010	04:32:00 PM	Memphis TN US	Departure Scan
March 24, 2010	11:39:00 PM	Memphis TN US	Arrival Scan
March 24, 2010	06:51:00 PM	Parsons KS US	Departure Scan
March 24, 2010	10:00:00 AM	Parsons KS US	Shipment received by carrier
March 24, 2010	07:09:57 PM	---	Shipment has left seller facility and is in transit

Amazon orders in the future

(Amazon Patent 7,689,465)

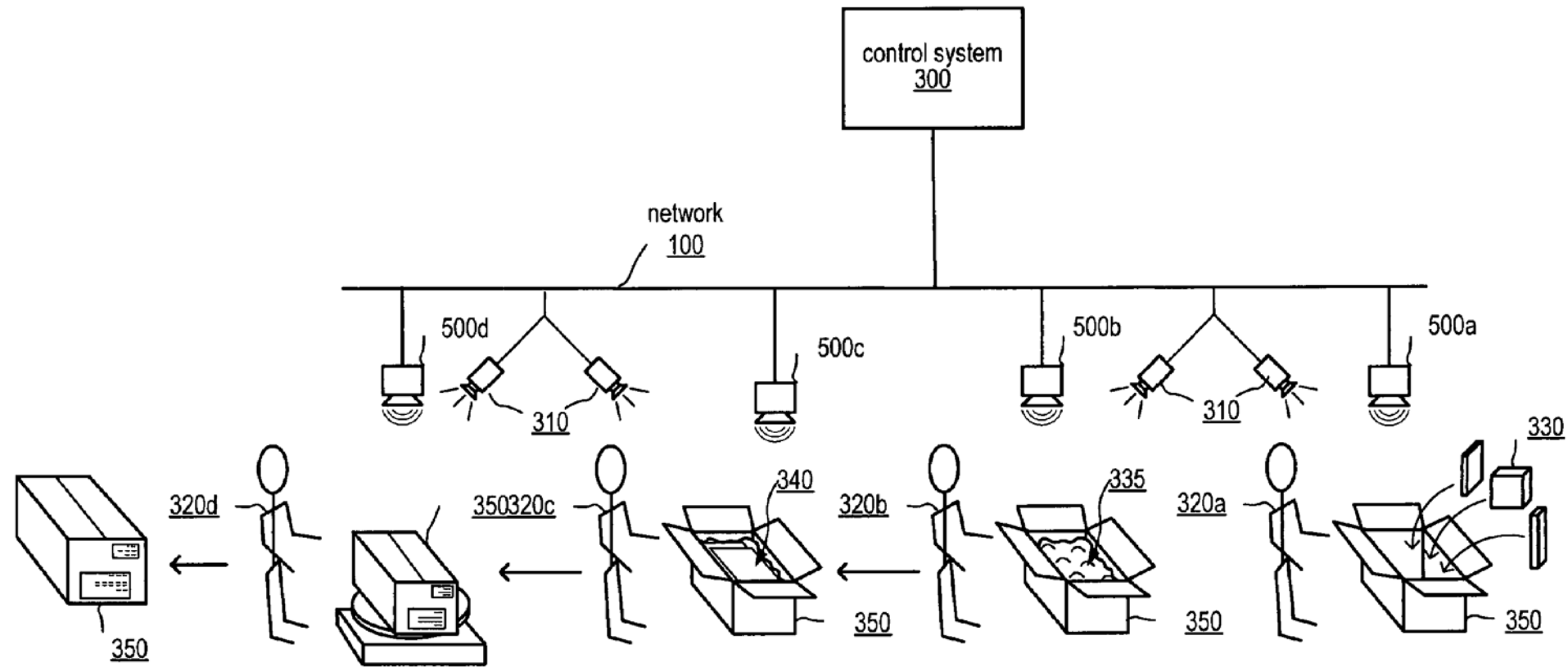


FIG. 3B

Hollywood recognized the value and interest in the back story long ago and provided DVD extras

[Additional Scenes](#)

[Alternate Ending](#)

[Alternate Opening](#)

[Alternate Scenes/Takes](#)

[Animated Short](#)

[Anniversary Edition](#)

[Artist Profile](#)

[Audio Commentary](#)

[Actor/Cast Commentary](#)

[Cinematographer Commentary](#)

[Composer Commentary](#)

[Costume Designer Commentary](#)

[Director Commentary](#)

[Editor Commentary](#)

[Historian/Expert Commentary](#)

[Producer Commentary](#)

[Production Designer Commentary](#)

[TV Showrunner/Creator Commentary](#)

[Visual Effects/Special Effects Commentary](#)

[Writer Commentary](#)

[Behind The Scenes -Making of - Featurettes](#)

[Acting](#)

[Casting](#)

[Cinematography](#)

[Costume Design](#)

[Editing](#)

[Film Scoring](#)

[Locations](#)

[Make-Up](#)

[Production Design](#)

[Rehearsal Footage](#)

[Screen Tests/Auditions](#)

[Screenwriting](#)

[Sound Design](#)

[Special Effects](#)

[Storyboard/Previs/Animatics](#)

[Stunts](#)

[Topical Docu Featurette](#)

[Visual Effects](#)

[Bloopers](#)

[Booklet](#)

[Collector's Edition](#)

[Conceptual Art](#)

[Criterion Collection](#)

[Deleted Scenes/Outtakes](#)

[Deluxe Edition](#)

[Digital Copy](#)

[Director's Cut](#)

[DVD Easter Egg](#)

[Extended Cut/Version/Edition](#)

[Extended Scenes](#)

[Final Cut](#)

[Gag Reel](#)

[Graphic Novel/Comics Included](#)

[Interviews/Conversations](#)

[Isolated Music Score](#)

[Limited Edition](#)

[Live Action Short Film](#)

[Multi-Angle](#)

[Music Video](#)

[Never-Before-Seen Footage](#)

[Photo/Poster Gallery](#)

[Production Notes](#)

[Screenplay/Articles](#)

[Special Edition](#)

[Trailers](#)

[TV Shows](#)

[Ultimate Edition](#)

[Uncategorized](#)

[Uncut Edition/Version](#)

[Unrated Edition](#)

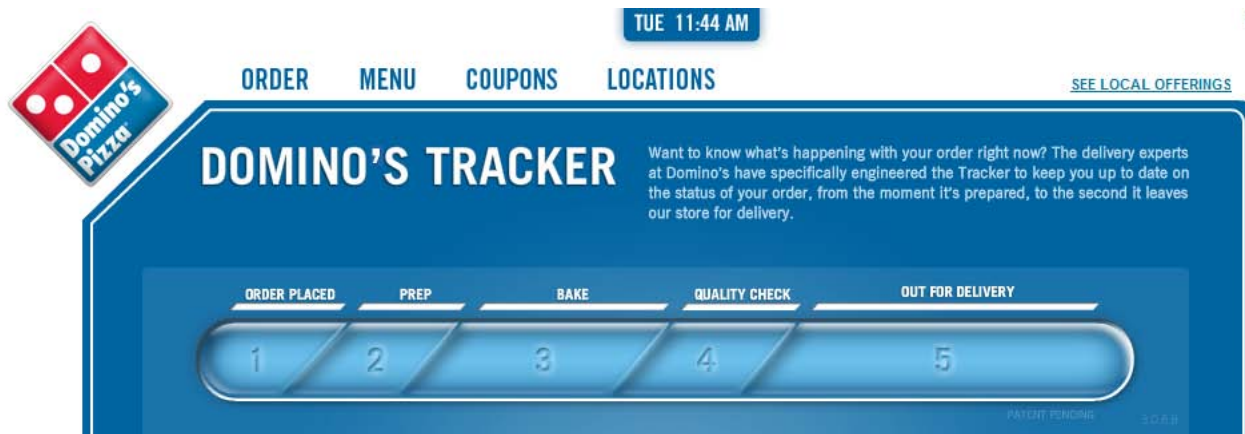
[Video Diary](#)

[Video Introductions](#)

From: <http://dvdspecialfeatures.net/>

Where else are we going to see video showing views into these other timelines?

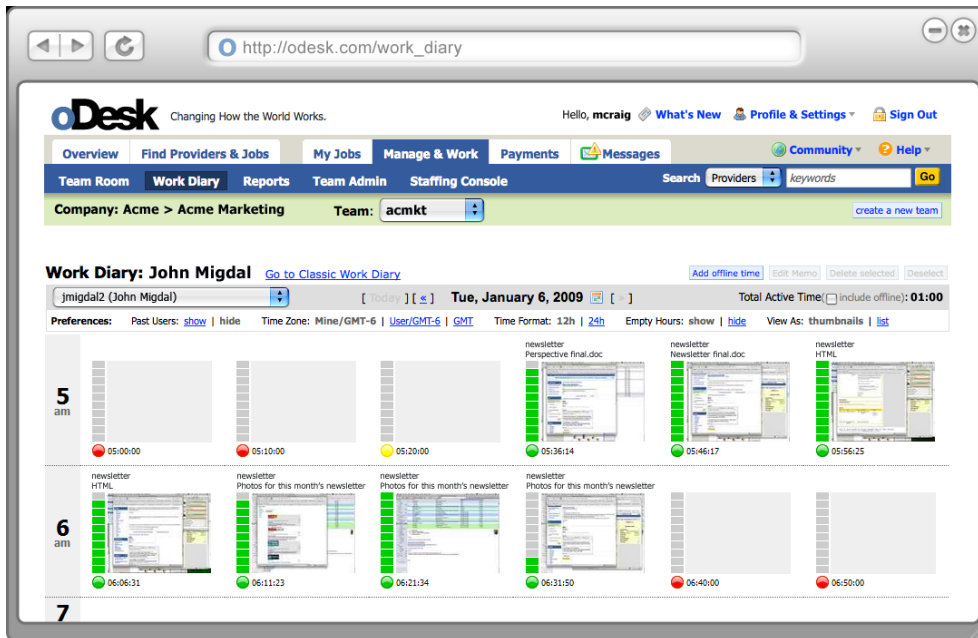
Video of pizza being made?



Watch a video of the car you are considering purchased being assembled?

Watch a video of your car being repaired?

Odesk Work Diary (software development outsourcing)



- Keystroke volume
- Screenshots of a provider's computer taken at roughly 10-minute intervals,
- **Already has optional webcam shots of the provider at his or her desk**

An increasingly blurry distinction between sensor information and video

Static electric bill

NSTAR Post Office Box 4508, Woburn, MA 01888-4508

Account Number: 2085 536 1000

Please Pay By: Sept. 18, 2006

Please Pay Amount: \$256.02

Electric Bill Summary

Account Number: 2085 536 1000

Please Pay By: September 18, 2006

Please Pay Amount: \$256.02

	Current Month	Last Month	Last Year
Electric Charges	\$256.02	\$314.13	\$299.35
Total Electricity Use (kWh)	1327	1622	2075
Delivery Charges (per kWh)	7.9¢	7.8¢	6.7¢
Delivery Charges Total	\$104.18	\$125.91	\$139.70
Generation Charges (per kWh)	11.4¢	11.6¢	7.7¢
Generation Total	\$151.84	\$188.22	\$159.65

Bill Analysis

Billing Days	26	30	28
Avg. Daily Electricity Use (kWh)	51.0	54.1	74.1
Avg. Daily Temp	71°	75°	75°

Your Electricity Use By Month At A Glance

www.nstar.com
800-592-2000

Realtime electrical usage

Google PowerMeter: Ed's Home

Example utility: Find out about free energy-saving home improvements to save money on your next bill. [Learn more »](#)

Day [Daily Totals](#) [Week](#) [more](#)

power in W

Monday: 8.2 kW-h used
Tuesday: 2.7 kW-h used

Nice! (63%)

About even with expected usage so far today

used: night morning 2.7 kW-h
exp.: night morning aft. evening 9.5 kW-h

Utility Logo

Help

General point is that...

Context, process, history, whatever you want to call it, will increasingly

Matter

Be interesting to others

Be seen (surprisingly at times) as entertaining

Have value

**Be a business differentiator (for awhile) for those
than can capture and expose it**

Why are these (potential) trends important?

Everything that will be experienced as video will not require high bandwidth

Don't miss the 'low-bandwidth' things that can increasingly be turned into compelling video experiences

Recognize the importance of video throughout different value chains

Video is not just about consumer entertainment or personal and business communication

Disclaimer: predicting the future of video is hard

The often cited home security video scenarios may be like the historical predictions that computers would be used to organize receipts in the kitchen

One of the few things many people **don't** use computers for today

Part II:
Implications for Architecture,
Interconnection, and Network
Management

Obvious challenges and implications

- Significantly more bandwidth required
- Large capital investments must be made both in capacity and supporting video infrastructure
- Over-the-top video vs. provider video
- Encoding, storage, processing, administration costs of video
- Delivering video in mobile contexts
- Navigating the video standards battles
 - Flash/HTML5
 - VP8/H.264/Theora

What do we need so that is possible for every pizza shop in the country to **deliver both pizza and the video of it being made?**

Not just higher speed connections

- Upgrading the business DSL line that connects many shops is only a part of the challenge

Challenge is to make it easy, reliable, and cost effective to integrate video into evolving business systems

Receiving new pizza orders is more important than delivering the pizza-prep video (i.e. network management will be important in some scenarios.)

Economic value of broadband

Where would the “value” of seeing a video of your pizza being made show up?

- Consumer satisfaction?
- Cheaper management costs because monitoring is more efficient?
- Increased pizza consumption?
- Willingness to pay higher prices?

But maybe it is actually really hard still to quantify the value of broadband?

Video is a key driver for usage noted in the national broadband plan

Exhibit 3-C:

Actual Download
Speeds Necessary to Run
Concurrent Applications
(Mbps)

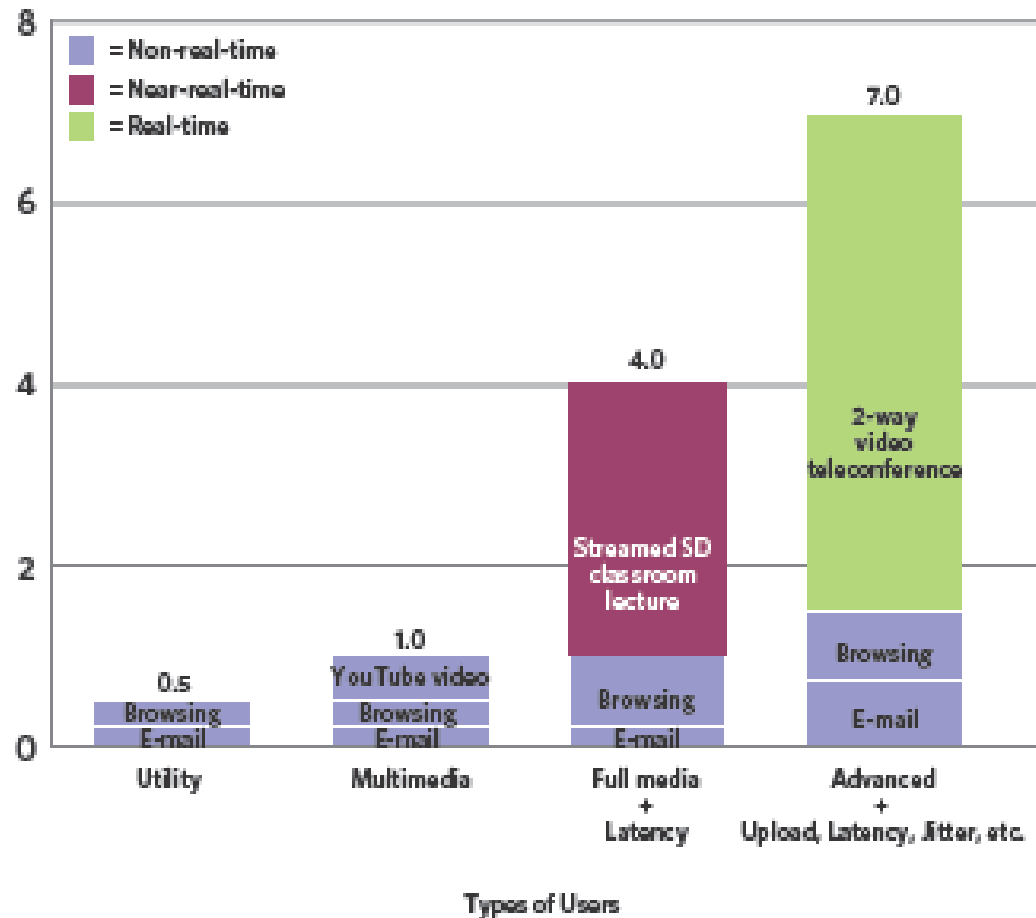
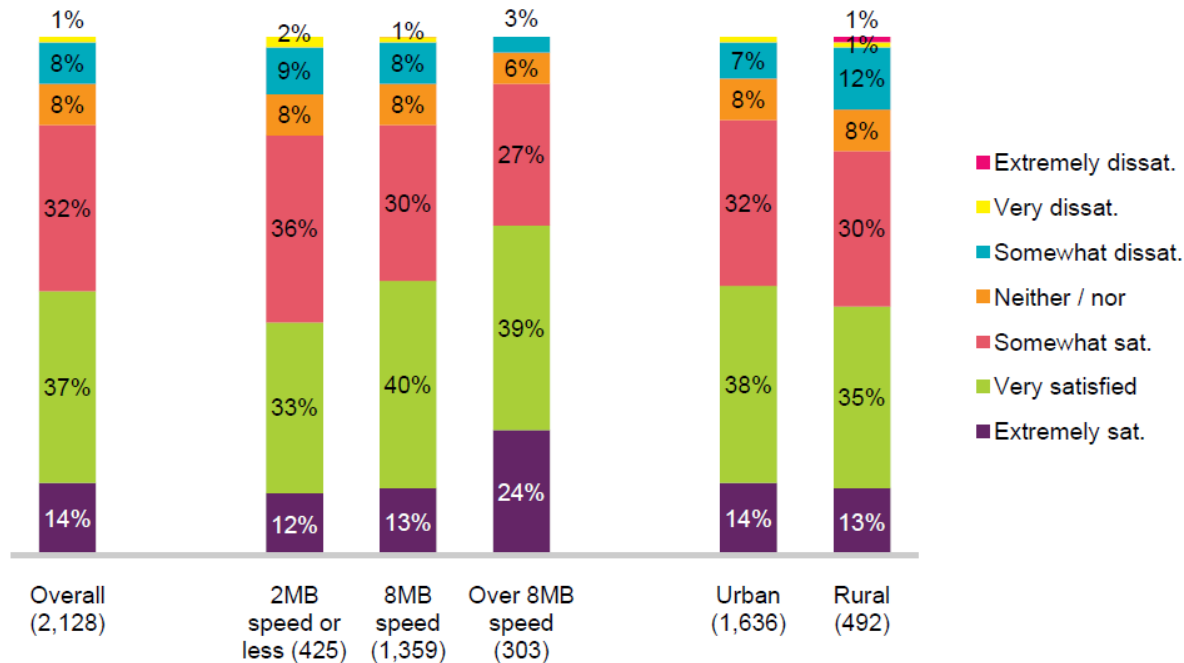


Figure 5.1 Overall satisfaction with broadband service



Q7: Overall, how satisfied are you with your current broadband service?

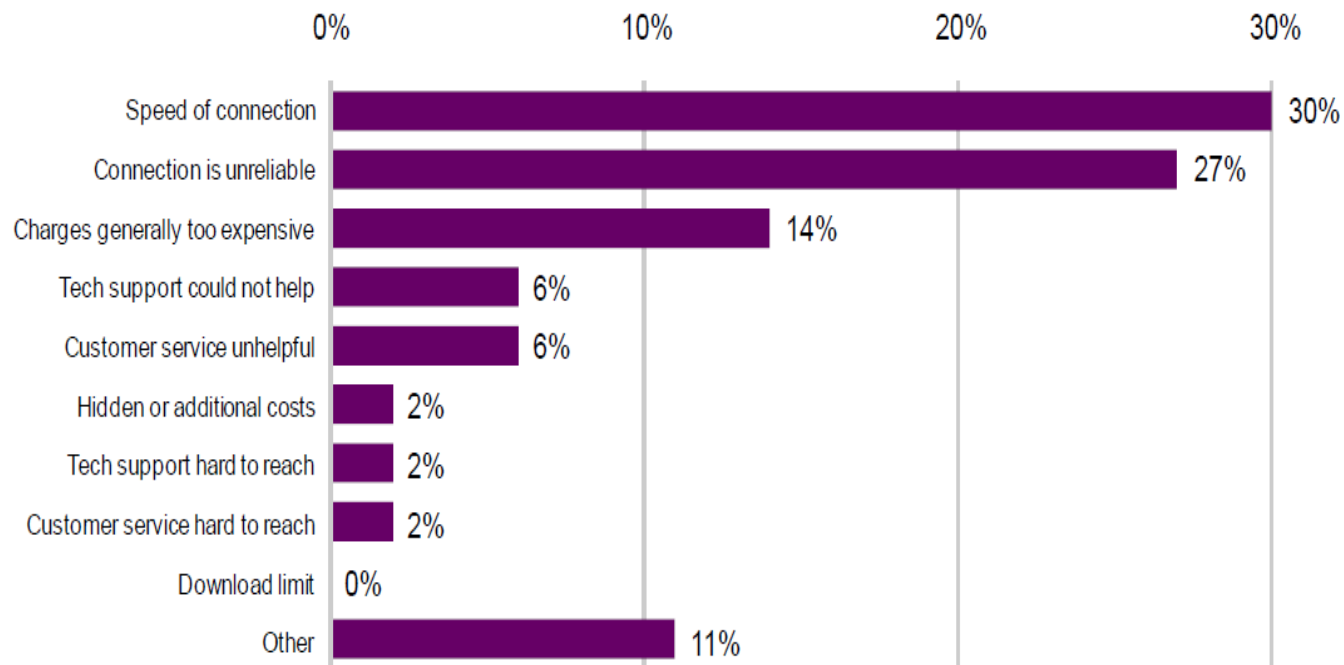
Base: All UK broadband decision makers

Overall satisfaction with broadband services was high (83% satisfied, just 9% dissatisfied)

Would bet that those that were dissatisfied were ones often frustrated with watching video

Speed and reliability are the top two reasons for dissatisfaction

Figure 5.2 Main reason for dissatisfaction with ISP



Q11: What is the MAIN reason you are dissatisfied with your Internet provider?

Base: All dissatisfied UK broadband decision makers (205)

Source: GfK broadband speeds survey among 2,128 online panel respondents who are broadband decision makers, September-October 2008

So how will speed and reliability be measured and monitored?

Speed

Lots of different methodologies

Lots of different definitions of “speed”

Producing conflicting results

Some systematically biased

Reliability

A community problem... not something one can always diagnosis accurately from the edge

Even for experts it can be hard

Reliability of network will be increasingly important with video as problems are more noticeable and frustrating

Average reported US download speeds

Reporting	Download speed	
Speedtest.net	7.71 mbps	http://speedtest.net/global.php (accessed 3/16/2010)
Comscore	3 – 4 mbps	http://www.starbulletin.com/news/20100313_fcc_effort_to_widen_internet_access_sets_off_battle.html
Akamai	3.9 mbps	http://www.cnn.com/2010/TECH/03/15/fcc.broadband.plan/index.html
Youtube	3.83 mbps	http://youtube.com/my_speed (accessed 3/16/2010)

Reported speeds for individual providers in Boston area

















Download speed	Comcast	Verizon
Speedtest.net	15.03 mbps	13.31 mbps
Youtube	5.87 mbps	6.56 mbps

Results download on March 16, 2010 by computers in the Boston area from

















1. <http://speedtest.net/global.php#0,1,1,26>
2. http://youtube.com/my_speed

Eight sequential tests on broadband.gov

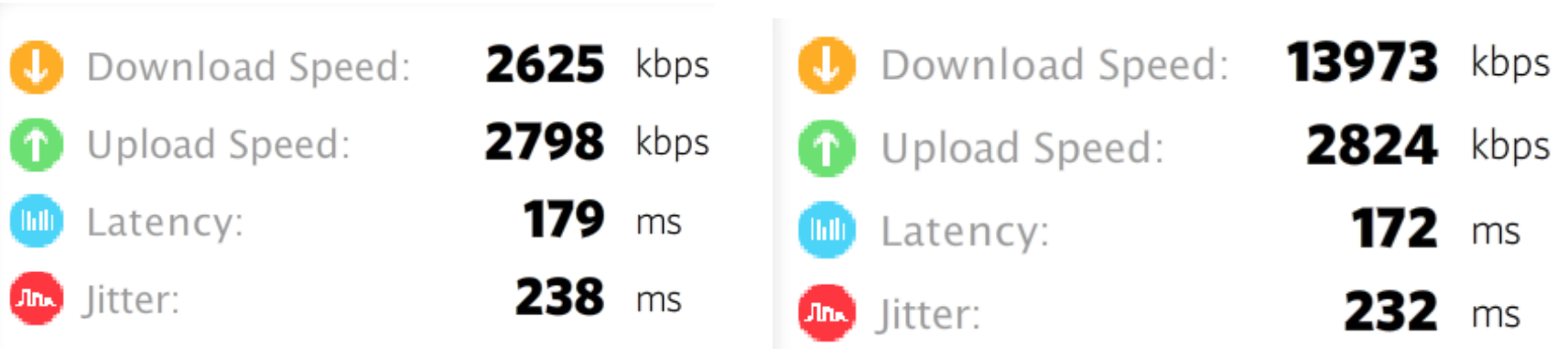
M-lab based NDT tests

1	 Download Speed: 2622 kbps
	 Upload Speed: 2802 kbps
	 Latency: 177 ms
	 Jitter: 226 ms
3	 Download Speed: 14347 kbps
	 Upload Speed: 2802 kbps
	 Latency: 159 ms
	 Jitter: 326 ms
5	 Download Speed: 2636 kbps
	 Upload Speed: 2829 kbps
	 Latency: 178 ms
	 Jitter: 226 ms
7	 Download Speed: 11443 kbps
	 Upload Speed: 2830 kbps
	 Latency: 173 ms
	 Jitter: 226 ms

Ookla-based tests

2	 Download Speed: 16806 kbps
	 Upload Speed: 2852 kbps
	 Latency: 19 ms
	 Jitter: 3 ms
4	 Download Speed: 16901 kbps
	 Upload Speed: 2907 kbps
	 Latency: 36 ms
	 Jitter: 41 ms
6	 Download Speed: 16745 kbps
	 Upload Speed: 2870 kbps
	 Latency: 17 ms
	 Jitter: 2 ms
8	 Download Speed: 16825 kbps
	 Upload Speed: 2837 kbps
	 Latency: 19 ms
	 Jitter: 6 ms

FCC M-lab NDT tests from Boston based computer were to server in Amsterdam



traceroute to 72.26.217.103 (72.26.217.103), 30 hops max, 60 byte packets

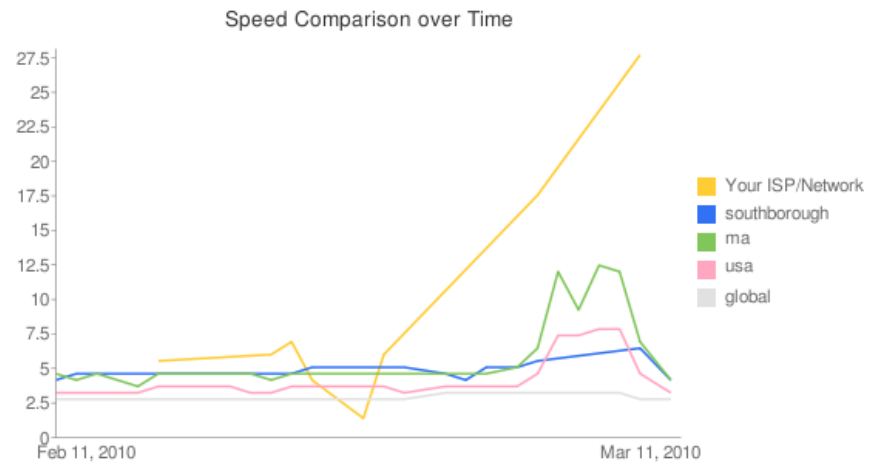
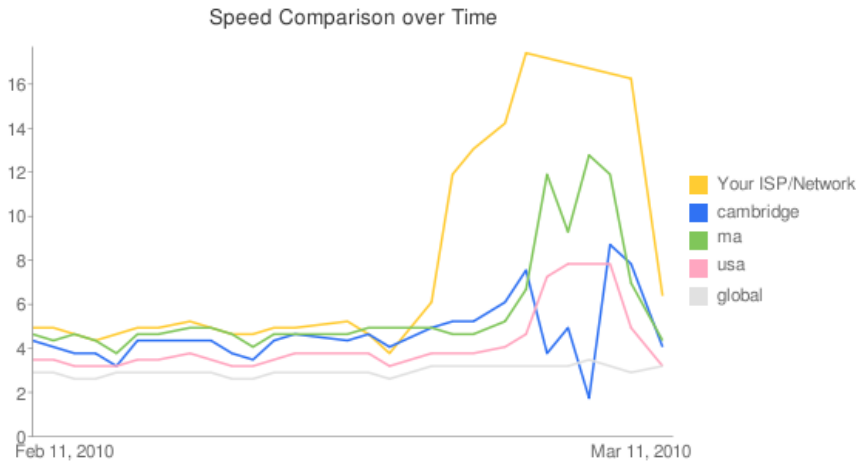
- 1 legacy26-0.default.csail.mit.edu (18.26.0.1) 3.646 ms 3.704 ms 3.750 ms
- 2 kalgan.trantor.csail.mit.edu (128.30.0.245) 0.292 ms 0.367 ms 0.428 ms
- 3 B24-RTR-2-CSAIL.MIT.EDU (18.4.7.1) 17.836 ms 17.913 ms 17.967 ms
- 4 EXTERNAL-RTR-1-BACKBONE.MIT.EDU (18.168.0.18) 0.501 ms 0.565 ms 0.678 ms
- 5 EXTERNAL-RTR-3-BACKBONE.MIT.EDU (18.168.0.50) 0.593 ms 0.639 ms 0.671 ms
- 6 nox1sumgw1-VI-530.nox.org (207.210.142.233) 0.599 ms 0.626 ms 0.592 ms
- 7 nox300gw1-VI-111-NoX-INTERNET2.nox.org (207.210.142.1) 0.810 ms 0.734 ms 0.780 ms
- 8 nox300gw1-PEER-NoX-INTERNET2-207-210-142-2.nox.org (207.210.142.2) 5.365 ms 5.293 ms 5.306 ms
- 9 paix-ny-peer.lga5.us.voxel.net (198.32.118.47) 5.793 ms 5.881 ms 5.935 ms
- 10 0.te1-2.tsr1.ams1.nl.voxel.net (208.122.44.94) 82.311 ms 82.202 ms 82.215 ms
- 11 (72.26.217.103) 82.201 ms 82.294 ms 82.234 ms

Recent Youtube speed results:

Two computers on the same floor at MIT on the same day

128.30.93.224

18.26.0.106



Topology of the Internet is changing

Interconnection between large content providers and large access providers

A comment on peering in general, but equally applies to this situation:

“In many ways, the outcome of these discussions can be likened to two animals meeting in the jungle at night. Each animal sees only the eyes of the other, and from this limited input, the two animals must determine which animal should attempt to eat the other!”

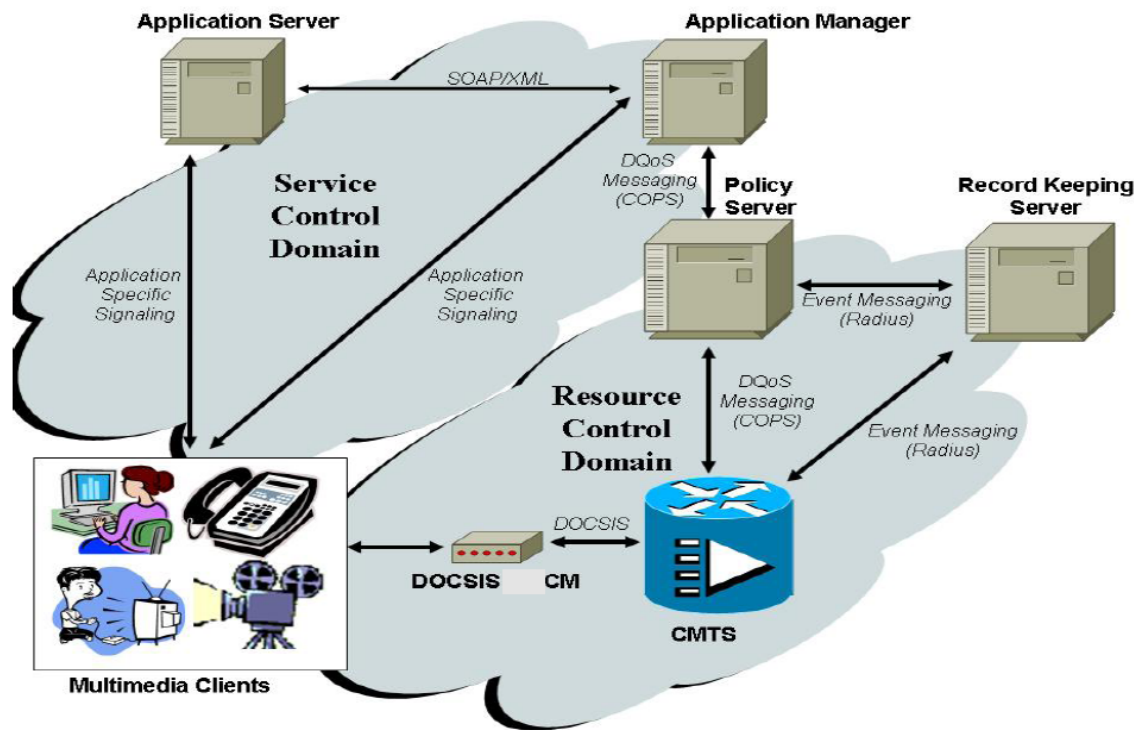
-Geoff Huston

From: Interconnection, Peering and Settlements

http://www.cisco.com/web/about/ac123/ac147/ac174/ac200/about_cisco_ipj_archive_article09186a00800c8900.html

Architecturally possible for 3rd parties to reserve capacity in next generation architectures

PCMM Architecture

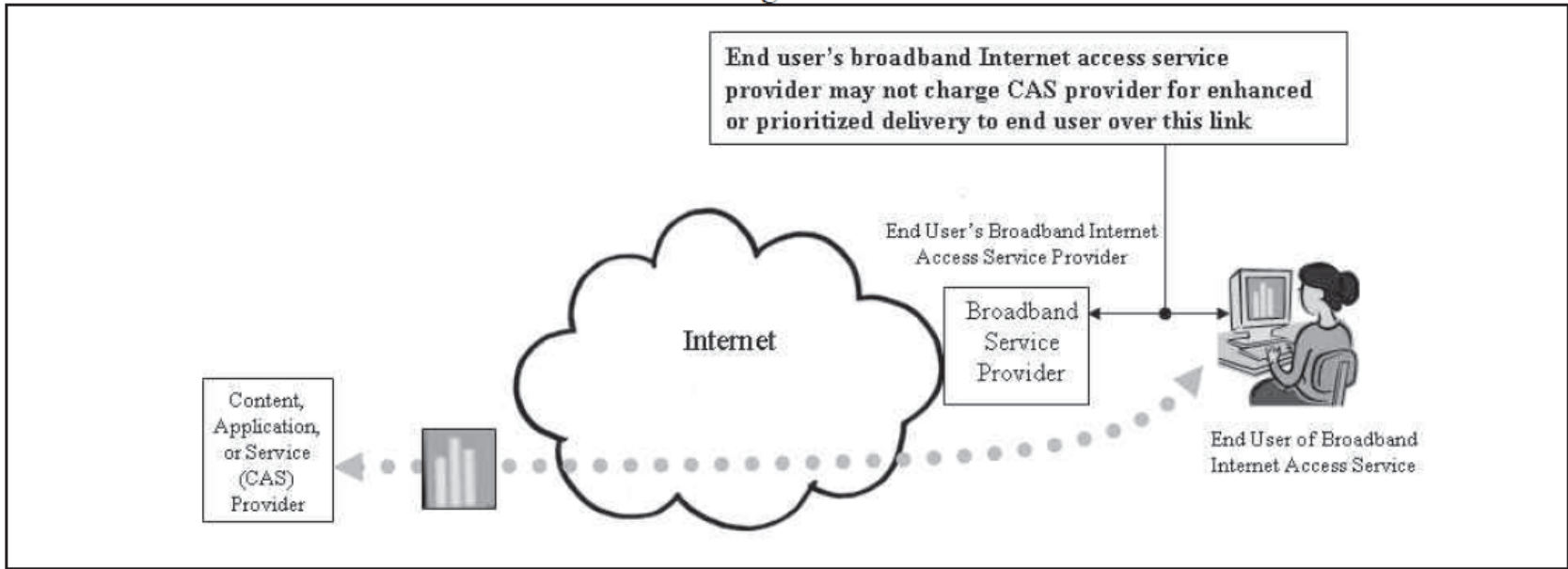


31

Whether that happens in the marketplace (or is necessary) is an open question

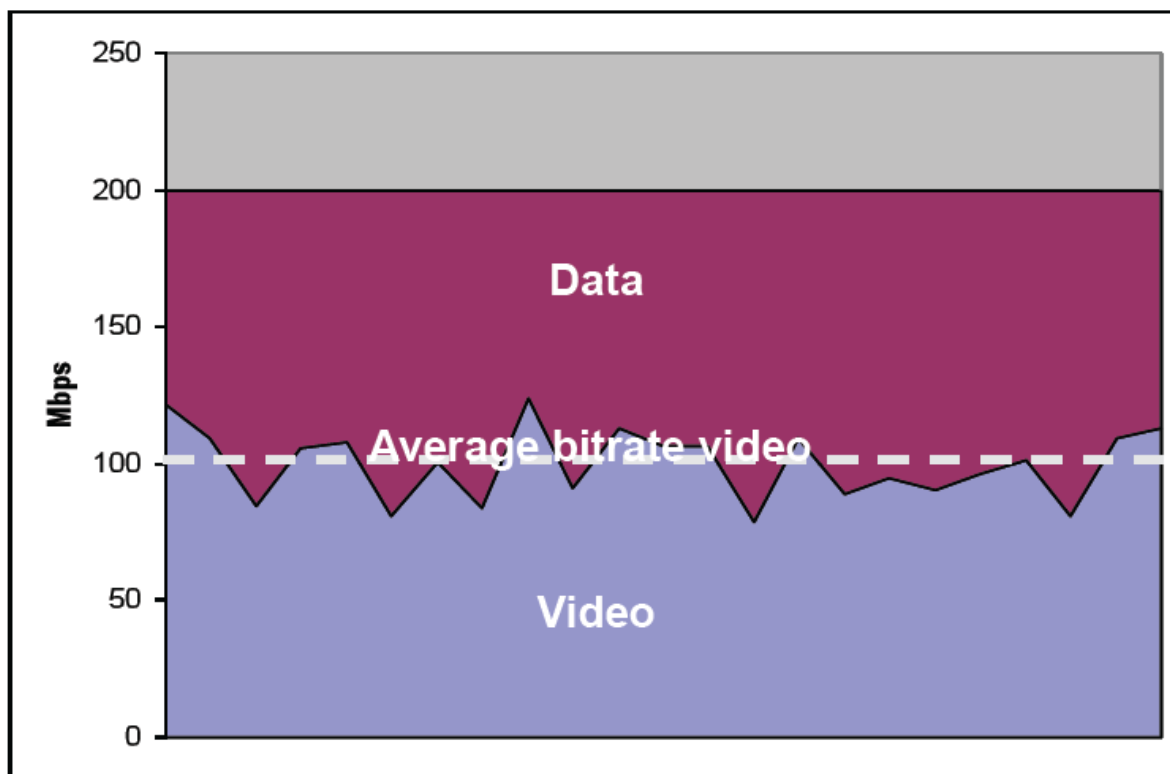
Policy implications of the flattening Internet topology

Diagram 2



Submitted comment to FCC urging they reconsider this proposed rule

Possible for data (and over-the-top video) to share capacity with provider's video in the DOCSIS 3.0 architecture



Significant because the “winding dirt road” isn’t the right analogy in this architecture.

The right analogy would be general Internet traffic can get forced to the side (or one lane) of a bigger shared road by the semi trucks of provider video traffic

Maybe not as problematic from a policy standpoint?



Conclusion

Video shows something evolving over time with a fluid presentation

Video is not just about consumer entertainment or personal and business communication

Video traffic will be a key driver of architectural, interconnection, and network management changes

Interesting policy challenges ahead

What we measure and monitor to understand these changes will be evolving

– MITAS (<http://mitas.csail.mit.edu>)