



# Information-Driven Inference in Resource Constrained Environments

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## MURI Annual Review Meeting

### Integrated Fusion, Performance Prediction, and Sensor Management for Automatic Target Exploitation

John W. Fisher

September 14, 2007

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# Research Foci

- **Computable Performance Bounds for Inference in Distributed Systems**
- Information Driven Sensor Management under Resource Constraints
  - Approximate DP methods
    - $O(10^{95}) \rightarrow O(10^5)$
  - Integer programming/constraint generation methods
    - tractable approach achieves 95% of optimal performance where optimal requires  $10^{40}$  evaluations.
- Multi-modal Data Fusion
  - Learning representations suitable for inference in graphical models
- Inference over Graphical Structures
  - Link analysis
  - Multi-modal data association



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# Year 1 Accomplishments

- Publications
  - 3 journal publications
    - IEEE Trans SP (2), CVIU
  - IEEE Signal Processing Magazine Article
    - Co-authors include several MURI PIs
  - 11 Conference publications
    - AI Stats, ICASSP, SSP Workshop, SPIE, ASAP, Asilomar
  - 2 Book Chapters



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# Year 1 Accomplishments

- Technical Exchange (beyond conference presentations)
  - IPAM Meeting on Sensor Networks
  - ARO Workshop on Challenges and Opportunities in Image Understanding
    - Organized by Anuj Srivastava
  - DARPA ISAT EXPOSE Workshop
  - ARO Workshop on Signal and Information Processing
    - Organized by Al Hero
  - MLSP '07
    - Program Committee
  - SSP '07
    - Presented Tutorial on Data Fusion in Sensor Networks at SSP
    - Organized Special Session on Statistical Signal Processing in Sensor Networks at SSP '07
      - Several MURI PIs participated



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# Year 1 Accomplishments

- Completed Ph. D. Students
  - Supervised Jason Williams
    - Willsky, co-supervisor, Castanon, committee member
  - Committee member for Shantanu Joshi
    - Srivastava supervisor



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# Overview of Technical Presentation

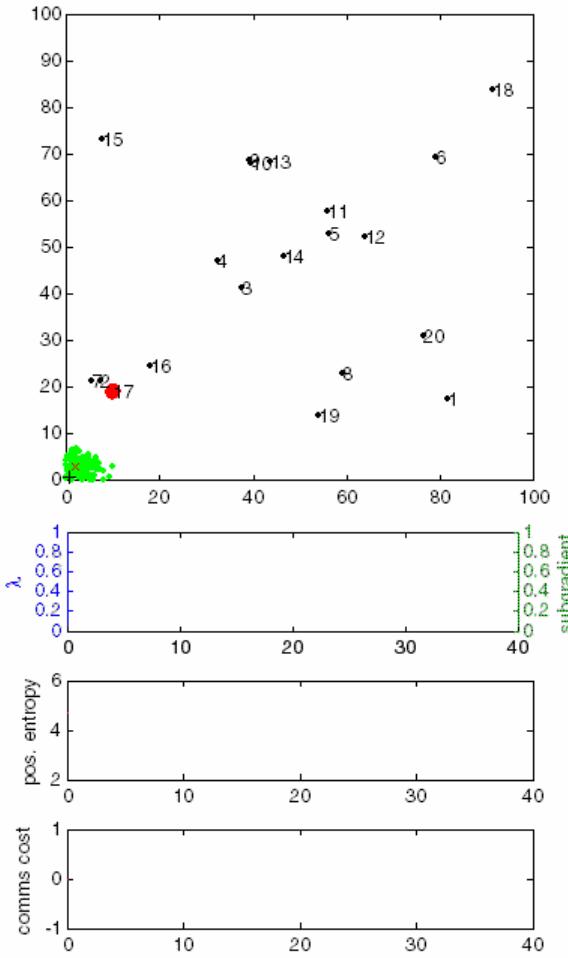
- Performance bounds on information gathering systems



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# Motivation: Parsimonious Use of Measurements



## Intuition

- Measurements are not equally useful and incur different resource expenditures.
  - Information regarding many phenomenon is “local”.
- Zhao, Shin, Reich (2002)
- Consider a tracking application in which sensors yield noisy range measurements.
  - Utilize the single sensor measurement which minimizes the expected uncertainty at the next time step.
  - Implicitly captures the notion that communications and fusion of all measurements is prohibitive relative to the decrease in uncertainty of the kinematic state.



# Motivating Question for Deriving Performance Bounds

How should we optimize the measurement process for inference problems?

- In many problems acquiring measurements is costly.
- We can select which measurements to obtain in order to perform inference.
- Choices impact both quality of inference and resource expenditures.

## Applications

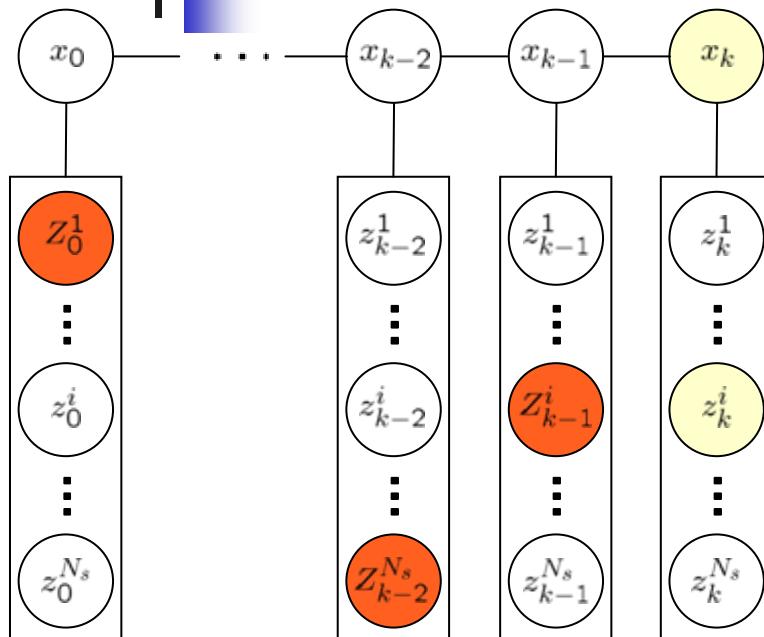
- state estimation/tracking
- identification
- random field estimation



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# Maximizing Expected Information Gain



Having incorporated previous measurements (or a subset of those available) to compute a posterior

$$p(x_k | \{z\}_{0,k-1} = \{Z\}_{0,k-1})$$

choose the sensor whose measurement yields the highest expected information gain.

## Notation

$z_k^i$  = measurement of sensor  $i$  at time  $k$

$Z_k^i$  = measurement **value** of sensor  $i$  at time  $k$

$\{z\}_{i,k}$  = selected measurements from time  $i$  to  $k$

$\{Z\}_{i,k}$  = selected measurement **values** from time  $i$  to  $k$



# Equivalent Information-theoretic Criterion

$$\arg \min_j h(x_k | z_k^j, \{z\}_{0,k-1} = \{Z\}_{0,k-1})$$

$$\arg \max_j I(x_k; z_k^j | \{z\}_{0,k-1} = \{Z\}_{0,k-1})$$

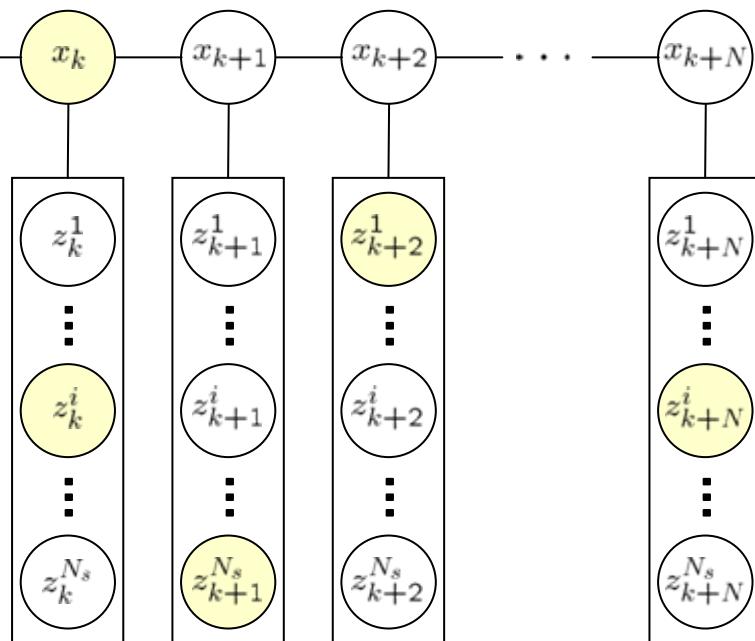
$$\arg \max_j D(p(x_k | z_k^j, \{z\}_{0,k-1} = \{Z\}_{0,k-1}) || p(x_k | \{z\}_{0,k-1} = \{Z\}_{0,k-1}))$$

$$\begin{aligned} \arg \min_j D(p(x_k | z_k^0, \dots, z_k^{N_s}, \{z\}_{0,k-1} = \{Z\}_{0,k-1}) || \\ p(x_k | z_k^j, \{z\}_{0,k-1} = \{Z\}_{0,k-1})) \end{aligned}$$

- These are **myopic** (searching over a small number of time steps) and **greedy** (searching over the single best available measurement at each time step).



# Value of Long Term Planning?



Choosing the optimal set of measurements (sensors) is exponential in the planning horizon and combinatoric over the number of measurements.

- Can we bound the difference in performance of approximate (tractable) algorithms as compared to optimal?
- Is there a performance gain if we incorporating planning over a longer time-horizon (non-myopic)?
  - Conversely, can we bound the maximal gain of planning over myopic?



# Why Use Information-Theoretic Objective Criteria?

## Scheffe's Theorem

$$\begin{aligned}\int |p - q| &= 2 \sup_A \left| \int_A p - \int_A q \right| \\ &= 2 \int_{p>q} (p - q) \\ &= 2 \int_{q>p} (q - p) \\ \left| \int_A p - \int_A q \right| &\leq \frac{1}{2} \int |p - q|\end{aligned}$$

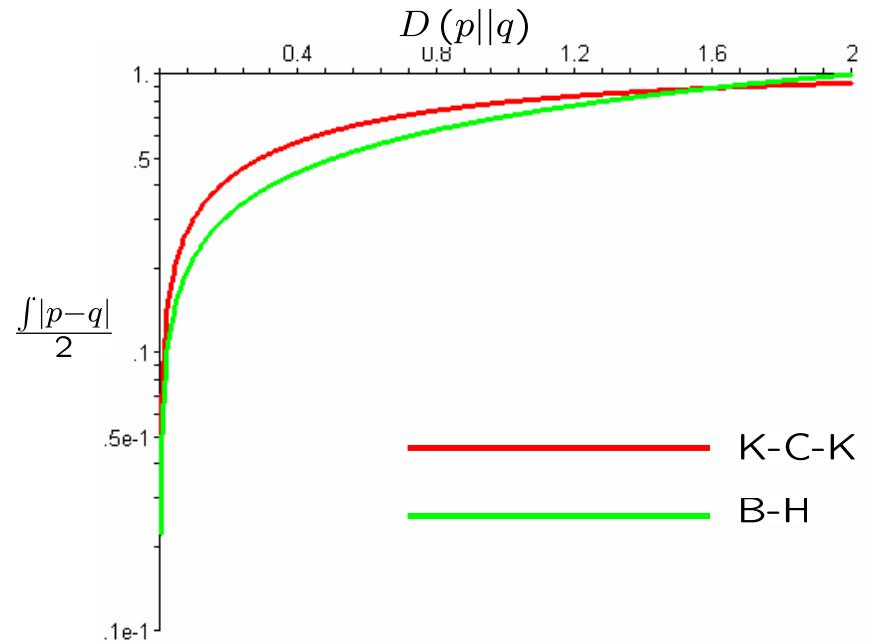
## Kullback-Csiszar-Kemperman Inequality

$$\int |p - q| \leq \min \left\{ \sqrt{2D(p||q)}, \sqrt{2D(q||p)} \right\}$$

## Bretagnolle-Huber Inequalities

$$\begin{aligned}\int |p - q| &\leq 2\sqrt{1 - e^{-D(p||q)}} \\ \int |p - q| &\leq 2 - e^{-D(p||q)} \\ \int \min \{p, q\} &\geq \frac{1}{2}e^{-D(p||q)}\end{aligned}$$

- Closeness in an  $L_1$  sense bounds errors in estimates of event probabilities.
- $L_1$  is often difficult to optimize, K-L is not in many cases.
- Closeness in K-L bounds closeness in  $L_1$ .



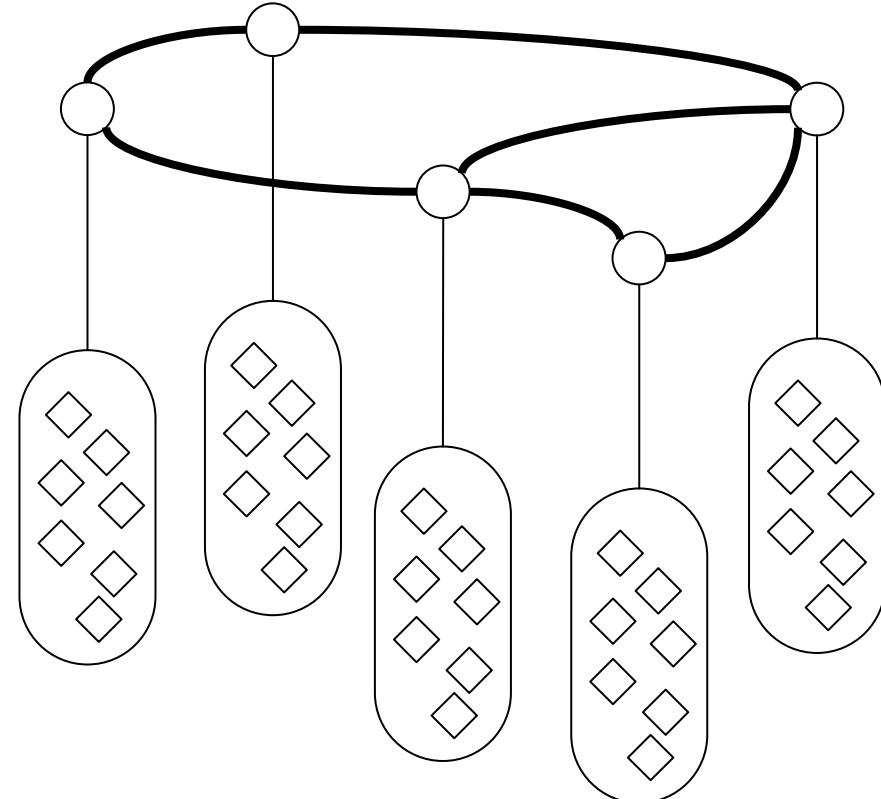
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# Bounding Competitive Optimal Performance

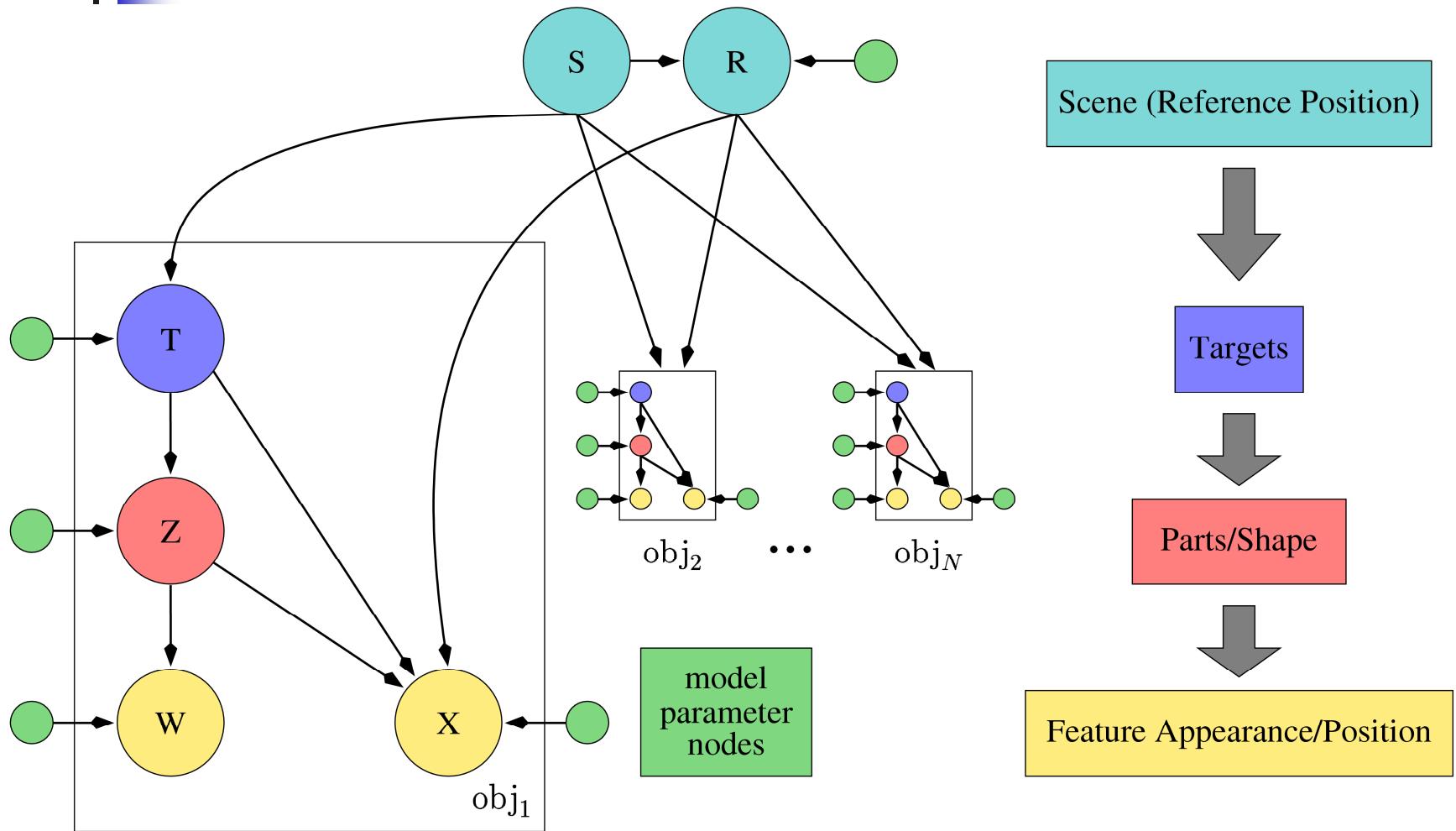
Optimal schemes are infeasible

- Can we give performance guarantees of approximation schemes as compared to optimal?
- Bound the performance between “greedy” yet tractable versus optimal yet intractable measurement planning algorithms
- Off-line and on-line (typically tighter) bounds





# A Complex Scene and Measurement Models





# Submodularity

A set function is a real-valued function which takes as its input subsets of a given set:  $\mathcal{B}$

$f : \mathcal{A} \in 2^{\mathcal{B}} \rightarrow \mathbb{R}$  where  $2^{\mathcal{B}}$  is the set of all subsets of

Def: A set function is *nonnegative* if

$$f(\mathcal{A}) \geq 0 \quad \forall \mathcal{A}$$

Def: A set function is *nondecreasing* if

$$f(\mathcal{B}) \geq f(\mathcal{A}) \quad \forall \mathcal{B} \supseteq \mathcal{A}$$

Def: Denote the *set increment* function as

$$\rho_{\mathcal{B}}(\mathcal{A}) = f(\mathcal{A} \cup \mathcal{B}) - f(\mathcal{A})$$

Def: A set function is *submodular* if

$$f(\mathcal{C} \cup \mathcal{A}) - f(\mathcal{A}) \geq f(\mathcal{C} \cup \mathcal{B}) - f(\mathcal{B}) \quad \forall \mathcal{B} \supseteq \mathcal{A}$$



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# Capturing Notion of Diminishing Returns

Given sets:

$$\mathcal{A}, \mathcal{B}, \mathcal{C} \quad \mathcal{A} \subseteq \mathcal{B} \quad \mathcal{B} \cap \mathcal{C} = \emptyset$$

$$\mathcal{B} = \left\{ \underbrace{z_1, z_2, z_3, z_4, z_5, z_6, \dots, z_N}_{\mathcal{A}} \right\}$$

$$\mathcal{C} = \{z_{N+1}, \dots\}$$

It is well understood

$$I(X; z^{\mathcal{B}}) \geq I(X; z^{\mathcal{A}})$$

Krause and Guestrin (UAI '05)

Define

$$\begin{aligned} \rho_{\mathcal{C}}(\mathcal{B}) &= I(X; z^{\mathcal{B}} \cup z^{\mathcal{C}}) - I(X; z^{\mathcal{B}}) \\ &= I(X; z^{\mathcal{C}} | z^{\mathcal{B}}) \end{aligned}$$

If observations are independent conditioned on the state, then mutual information is *submodular*

$$\begin{aligned} I(X; z^{\mathcal{C}} | z^{\mathcal{B}}) &= H(z^{\mathcal{C}} | z^{\mathcal{B}}) - H(z^{\mathcal{C}} | z^{\mathcal{B}}, X) \\ &= H(z^{\mathcal{C}} | z^{\mathcal{B}}) - H(z^{\mathcal{C}} | X) \\ &\leq H(z^{\mathcal{C}} | z^{\mathcal{A}}) - H(z^{\mathcal{C}} | X) \\ &= I(X; z^{\mathcal{C}} | z^{\mathcal{A}}) \end{aligned}$$



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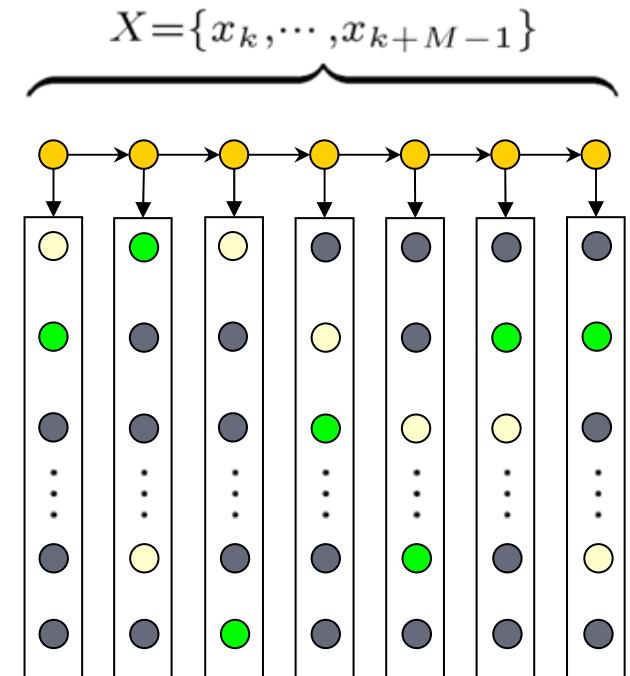
# An Open Loop Bound on M-stages

- Previous result is not applicable
- Suppose we have  $M$  stages
  - Each stage involves selection of an observation for a different sensor or a different time step
- Suppose we use the greedy heuristic to select each observation:

$$g_j = \arg \max_{g \in \{1, \dots, n_j\}} I(X; z_j^g | z_1^{g_1}, \dots, z_{j-1}^{g_{j-1}})$$

Then...

$$I(X; z_1^{o_1}, \dots, z_M^{o_M}) \leq 2I(X; z_1^{g_1}, \dots, z_M^{g_M})$$



$$\circlearrowleft = \{z_1^{g_1}, \dots, z_M^{g_M}\}$$

$$\bullet = \{z_1^{o_1}, \dots, z_M^{o_M}\}$$

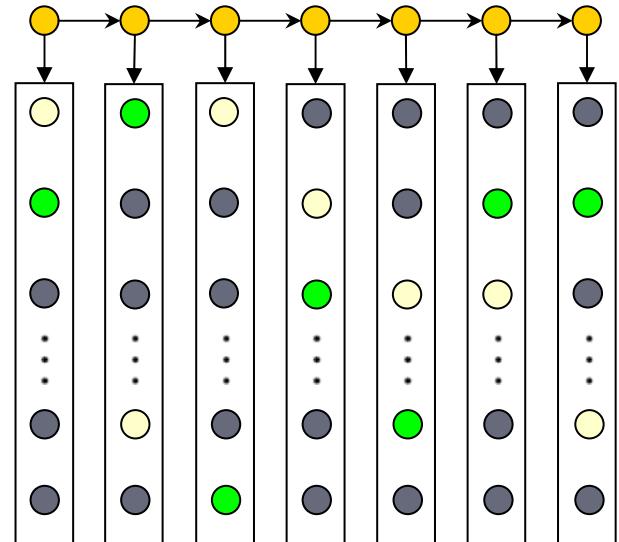


# An Open Loop Bound

- Bound holds for any path through the sets of measurements.
- Bound holds for arbitrary graphical structure on the latent variable  $X$ , not just markov chains.

$$I(X; z_1^{o_1}, \dots, z_M^{o_M}) \leq 2I(X; z_1^{g_1}, \dots, z_M^{g_M})$$

$$X = \{x_k, \dots, x_{k+M-1}\}$$



$$\circlearrowleft = \{z_1^{g_1}, \dots, z_M^{g_M}\}$$

$$\bullet = \{z_1^{o_1}, \dots, z_M^{o_M}\}$$



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# The bound is tight

- Consider a simple example where  $X = [a \ b]^T$ , where  $a$  and  $b$  are independent binary random variables
  - $P(a = 0) = P(a = 1) = 0.5$  [ $H(a) = 1$ ]
  - $P(b = 0) = 0.5 - \varepsilon$ ;  $P(b = 1) = 0.5 + \varepsilon$  [ $H(b) = 1 - \delta(\varepsilon)$ ]
- Available observations are:
  - At first time step,  $z_1^1 = a$  or  $z_1^2 = b$
  - At second time step,  $z_2^1 = a$
- Greedy heuristic chooses  $z_1^1, z_2^1$  for reward 1
- Optimal chooses  $z_1^2, z_2^1$  for reward  $2 - \delta(\varepsilon)$



# Online computable bound

- While the bound is tight, the proof gives rise to an online computable version which may be stronger in particular circumstances
- Let  $\bar{g}_i = \arg \max_{\bar{g} \in \{1, \dots, n_i\}} I(X; z_i^{\bar{g}} | z_1^{g_1}, \dots, z_M^{g_M})$
- Then:

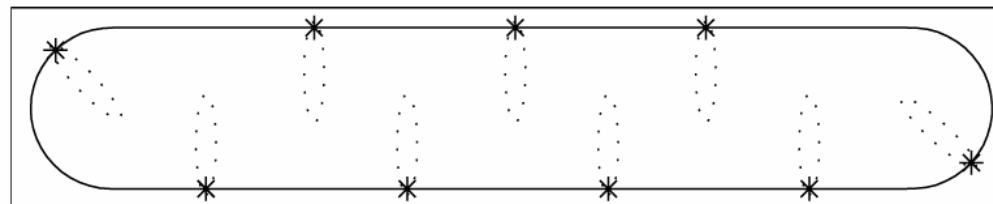
$$I(X; z_1^{o_1}, \dots, z_M^{o_M}) \leq I(X; z_1^{g_1}, \dots, z_M^{g_M}) + \sum_{i=1}^M I(X; z_i^{\bar{g}_i} | z_1^{g_1}, \dots, z_M^{g_M})$$

- This bound is tight in situations where the greedy selection leaves little information behind



# Online computable bound – example

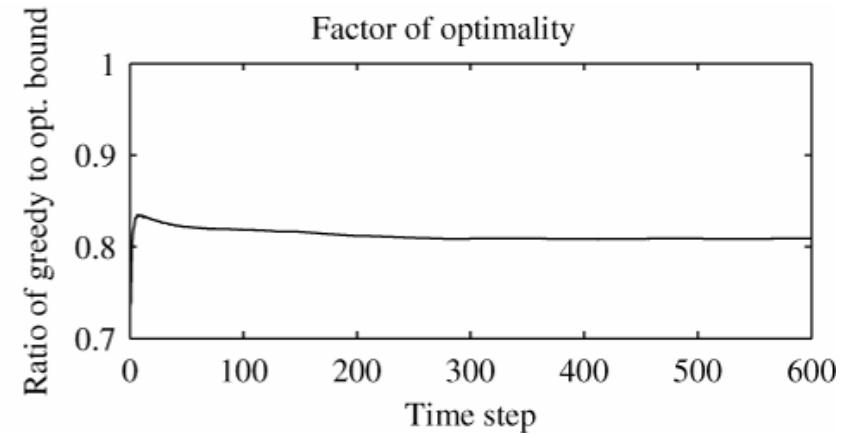
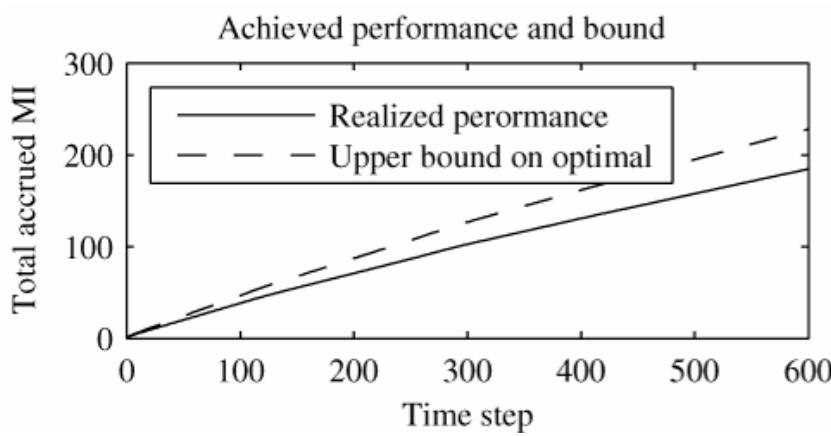
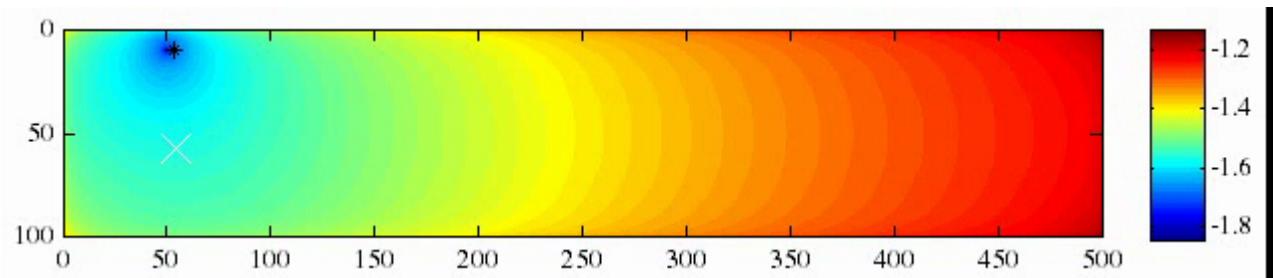
- Suppose we model the depth of the ocean as a Gauss-Markov random field thin membrane model ( $500 \times 100$  cells)
- We seek to measure ocean depth using a surface vehicle traveling along a fixed path
  - Available observations depend on current vehicle position



- We need to choose observations at each time



# Online computable bound – example





# Diffusiveness

- Restrict ourselves to taking one measurement from each set.
  - If the state at one time step is independent of the state at other time steps, the greedy algorithm is optimal
  - One would expect that as dynamics noise increases the same effect would take place
- We can exploit diffusiveness of the dynamics process to achieve a stronger guarantee
- Make use of the following property:

$$I(X; z_j^i | z^{\mathcal{A}}) = I(x_i; z_j^i | z^{\mathcal{A}})$$



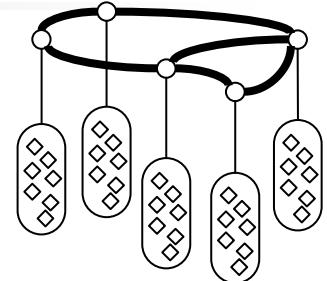
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# Diffusiveness

If there exists an  $\alpha \leq 1$  such that for each  $i \in \{1, \dots, L\}$

$$I(x_{\mathcal{N}(w_i)}; z_{w_i}^j | z^{\mathcal{G}_i-1}) \leq \alpha I(x_{w_i}; z_{w_i}^j | z^{\mathcal{G}_i-1})$$



- Then (off-line) the gap between greedy and off-line is reduced

$$I(X; z_{w_1}^{o_1}, \dots, z_{w_L}^{o_L}) \leq (1 + \alpha) I(X; z_{w_1}^{g_1}, \dots, z_{w_L}^{g_L})$$

- It may be difficult establish the diffusive property everywhere (or over some subset), however one can establish an on-line bound which exploits diffusiveness to the extent that it exists:

$$I(X; z_{w_1}^{o_1}, \dots, z_{w_L}^{o_L}) \leq I(X; z_{w_1}^{g_1}, \dots, z_{w_L}^{g_L}) + \sum_{j=1}^L I(x_{\mathcal{N}(w_i)}; z_{w_j}^{g_j} | z^{\mathcal{G}_j-1})$$

- Can be further specialized to trees (i.e. graphs with ordering)



# Comments

- While many of the proofs are straightforward the bounds are surprising in 2 ways:
  - It was unexpected that one could bound the performance between an algorithm which ignores the values of future measurements (greedy) and one which considers \*all\* possible sequences (optimal)
  - Differs from a similar **matroid** guarantee in that one need only consider observations at a single node rather than all available observations at all nodes.
  - It puts more burden on any computationally complex planning algorithm in order to justify its use.
- Bounds are applicable to a variety of information rewards:
  - E.g. the posterior CRB
- Can be extended to the case where the reward (e.g. MI) is approximated with bounded error.
- Can be extended for the case where rewards are discounted over time to get tighter bounds
  - Related to minimum time estimation problems



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